

10m AIR RIFLE and 10m AIR PISTOL

Individual events

Description of the format and of the competition rules

1. GENERAL

The 10m Air Rifle and Pistol individual events consist of two stages: Qualification and Final.

A 10m enclosed range must be used for all relays.
Qualification will take place on the Qualification range.
Finals will take place in the Finals Hall.

2. FINAL

The Final consists of a Ranking Match with Decimal scoring. This will determine positions 8th to 3rd.
This is followed by a Medal Match to determine the Gold and Silver medallists.

3. RANKING MATCH

- a) The Ranking Match will consist of a single relay comprising eight (8) athletes. Athletes are progressively eliminated after firing several five (5) shot series until two athletes remain who will progress to the Medal Match.
- b) Firing points are designated R1, A, B...to...H, R2.
The eight (8) qualifying athletes will be randomly allocated firing points.
- c) All Finalists must report at least thirty (30) minutes before the scheduled Start Time of Ranking Match.
Team Leaders are responsible for presenting their athletes to the Preparation Area and reporting to the Jury on or before that time.
- d) An athlete reporting later than thirty (30) minutes before the published start time will receive a deduction of one (1) point from the score of their first competition shot.
- e) An athlete reporting later than twenty (20) minutes before the Start Time will not be allowed to start and will be ranked eighth in the Final.
- f) All athletes must report dressed in their competition clothing complete with all their shooting equipment needed for the Final and must bring a national team uniform that must be worn in the Victory Ceremony.
- g) Jury Members and Equipment Control Officers must complete their pre-competition checks in the Preparation Area as soon as practicable.

Equipment set-up time

- h) All athletes must be allowed to place their equipment on the firing points at least 20 minutes before the start of the Ranking Match. Coaches may assist their athletes. All must return to the preparation area not later than 15 minutes before the Start time.
- i) No Rifle/Pistol cases or equipment containers may be left on the Finals range Field of Play (FOP).
- j) Athletes must be ready to walk in ten (10) minutes before the Start Time. An assistant must make sure that Finalists are assembled in the correct order and must indicate to the CRO that they are ready.
- k) Athletes will enter the FOP one at a time. As each athlete enters the FOP the Announcer will introduce them to the spectators. Athletes must stand in front of their designated firing points, facing the audience, and remain in that position until all have been presented, including the Jury Member in Charge and the Chief Range Officer.

CRO commands

- l) When all introductions have been made: "Take your positions".
After one (1) minute for athletes to take positions:
"Six minutes preparation and sighting time" 5 secs "START".
After 5 minutes 30 seconds: "30 seconds"
After 6 minutes: "STOP".
After 20 seconds to allow the targets to be reset for Match:

"For the first Ranking Match series, LOAD" 5 secs "START".

After 250 seconds, or when all athletes have fired five shots
"STOP".

Announcer

- m) The Announcer should make brief comments on the points awarded to each athlete and the current ranking as the match progresses.

Shooting procedure

- n) Scores start from zero. Athletes will fire three series of five (5) shots in a time limit of 250 seconds. Decimal scoring applies.

The CRO will give the commands to "LOAD", "STOP" and "START" each series as appropriate.

After 15 shots (5 + 5 + 5), places 8 and 7 are decided and those athletes withdraw from the firing-line.

Remaining six athletes fire a further series of five (5) shots, after which places 6 and 5 are decided and those athletes withdraw from firing-line.

Bronze medal decided

- o) Remaining four athletes fire a further series of five (5) shots, after which places 4 and 3 (bronze medal), are decided and athletes withdraw from firing-line.
- p) The Announcer will congratulate the athlete for the 4th place and for bronze medal athlete.
- q) Short break for coaching, scoreboard pause and explanation about the Medal Match.

Progression to Medal Match

- r) The two (2) athletes ranked with the highest scores will progress to the Medal Match and will remain on the same firing points.

Announcer

- s) The Announcer will congratulate at the end of the Medal Match the silver and Gold Medal Athlete.

Tied scores at elimination

- t) If at any stage there is a tie for the lowest ranking place, the tied athletes will fire additional single shot(s) in fifty seconds until the tie is broken.

4. MEDAL MATCH

Shooting procedure

- a) The Medal match will continue immediately after Athletes ranked 8th to 3rd have left the firing line, during which time the targets are re-set and scores zeroed. Also during this time, the Coaches for the two Medal Match Athletes may speak with their Athletes for one (1) minute.
The Medal match consists of both athletes firing a series of single shots on command in a time limit of 50 seconds per shot.

Scoring

- b) Points are awarded according to the ranking after each shot, i.e.

Highest value	2 points
Tied scores	1 point
Lowest value	0 points

The winner and gold medallist will be the first athlete to score sixteen (16) or more points. The other athlete will win the silver medal.

Announcer

- c) The Announcer should make brief comments on the points awarded to each athlete and the current ranking as the match progresses.

CRO Commands

- d) "For the first Medal Match shot, LOAD" 5 secs "START".

After 50 seconds, or when both athletes have fired a single shot
"STOP".

Time between commands

- e) It is recommended that a minimum time of 20 seconds is given before the command to load the next shot, allowing the athletes to prepare themselves for the next shot before continuing the sequence, this will include the time taken by the announcer between each shot.

"For the next Medal Match shot, LOAD" 5 secs "START".

These commands will be repeated as required for the rest of the Match.

Gold and Silver medals decided

- f) If there are no ties or protests, the CRO will command:
"STOP...UNLOAD - THE RESULTS ARE FINAL"

A Range Officer must verify that gun actions are open with safety flags inserted.

Timeout during Medal Match

- g) A Coach or Athlete may request a "Timeout" by raising a hand whilst the announcements are being made after the completion of a single shot. A "Timeout" may be requested by each Coach/Athlete once only during the Medal Match.

The Coach may approach and speak to his athlete on the firing line for a maximum time of one (1) minute.

If a "timeout" is requested by one Coach/Athlete, the Coach of the other athlete may also approach and speak to their Athlete at the same time. This does not affect the opportunity of the other Coach/Athlete to subsequently request their own "timeout".

Timings will be controlled by the Jury Member in Charge.

Presentation of medallists

- h) The Gold and Silver medal winners will be joined by the bronze medallist and the Jury Member in Charge will organise the three athletes to line up for photographs.

The Announcer will present them individually. Athletes may hold their rifles / pistols after insertion of safety flags.

“The bronze medallist, representing

is:.....”

“The silver medallist, representing

is:.....”

“The gold medallist, representing

is:.....”

Malfunctions in Finals

- i) Only one (1) malfunction will be allowed for each athlete throughout the Final. This will be governed according to ISSF rules.
- j) Athletes may be allowed one (1) minute to repair or replace a malfunctioning firearm to permit the Final to continue without unnecessary delay.

Music & audience support

- k) During the Qualification rounds and Final stages, music must be played.
Enthusiastic Music & audience support audience support is encouraged and recommended during all Final stages.

Penalties

- l) Any penalties will be applied according to ISSF rules.
If a finalist fires an extra shot in a single shot time the extra shot must be nullified, and a two (2) point penalty applied to the last correct shot

Irregular cases

- m) ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs.
The Jury will decide irregular or disputed matters according to General Technical Rules for each event.

National identification(Dress-Code):

- n) Athletes must wear shooting clothes consistent with the ISSF Dress Code (Rule 6.20)
Rifle athletes must display their national identification on their shooting jackets as follows:
The 3-letter identifier as determined by the IOC on the pocket that faces towards the audience or on the lower back of the jacket.